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Case Docket No. SMQ-038

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Signature

Ilidio P. Cardoso

Please Print Name of Person Signing

Sir:

Transmitted herewith for filing is the patent application of

Inventor(s): Robert P. St. Pierre

For: System And Method For A Priority Messaging Protocol For A Shared Display Device

Enclosed are:

☐ This is a request for filing a ☐ continuation ☐ divisional application under 37 CFR 1.53(b), of pending prior application serial no. _____ filed on _____ entitled _____.

☒ 1 cover page.

☒ 10 pages of specification, 6 pages of claims, 1 pages of abstract.

☒ 14 sheets of drawings.

☒ A Declaration, Petition and Power of Attorney.

☒ An assignment of the invention to SUN MICROSYSTEMS, INC. . A recordation form cover sheet (Form PTO 1595) is also enclosed.

☐ A verified statement to establish small entity status under 37 C.F.R. 1.9 and 37 C.F.R. 1.27.

☐ Other _____

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TOTAL CLAIMS	36 - 20	= 16	x 9=	$	OR	x 18=	$ 288
INDEP. CLAIMS	3 - 3	= 0	x 40	$	OR	x 80	$ 0
☐ MULTIPLE DEPENDENT CLAIMS PRESENTED			+135	$	OR	+270	$
* If the difference in Col. 2 is less than zero, enter "0" in Col. 2.			TOTAL	0	OR	TOTAL	$998.00

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☒ Address all future communications (May only be completed by applicant, or attorney or agent of record) to Kevin J. Canning, Esq. at **Customer Number: 000959** whose address is:

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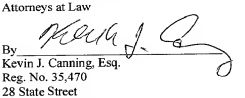
Date: November 1, 2000

LAHIVE & COCKFIELD, LLP
Attorneys at Law

By 

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P5129/RSH
(SMQ-038)

United States Application

Entitled: SYSTEM AND METHOD FOR A PRIORITY MESSAGING PROTOCOL FOR A SHARED DISPLAY DEVICE

Inventors: Robert P. St. Pierre

SYSTEM AND METHOD FOR A PRIORITY MESSAGING PROTOCOL FOR A SHARED DISPLAY DEVICE

Technical Field

The present invention relates generally to the display of messages from multiple electronic devices by a network connected display device, and more particularly, to a priority based messaging protocol facilitating the sharing of a single display device by multiple electronic devices connected to a network.

Background of the Invention

Electronic devices connected to a network often display data to a user. Customarily, this is done by sending the information to a display device where the data is displayed. This approach works well when the display device is dedicated to a single application/device. Problems arise, however, when multiple devices are forced to share a single display surface.

Currently, there are two main approaches to allowing multiple network devices to share a single display device. In the first approach, multiple network devices share a single display device by partitioning the display surface into separate discrete areas. Each discrete area becomes dedicated to a single device. The result of such an approach is that each device has less available display surface dedicated to the device. For example, in a car, the display surface might be divided to show a gas indicator, a mile per hour indicator, a tachometer, a headlight indicator, and a warning gauge. Splitting the display surface in such a manner reduces the size of the information that is displayed for any device, and a driver viewing the display surface is required to focus harder in order to see any particular item. Another approach is to allow information from a device to overwrite the previous information that is displayed for another device. Thus, for example, information from the cd player indicating a new song is starting overwrites the mile per hour indicator that is already displayed on the display surface. Moreover, a subsequent warning message about the windshield washer fluid being low overwrites the message from the CD player. There is no guarantee that the most important message will be displayed long enough for the user to actually see the message.

Neither of the current approaches described above provides an optimal solution to the problem of multiple networked devices sharing a single display device. Either the messages are inconsistently displayed, or the displayed messages quickly get too small to easily read.

Summary of the Invention

The present invention addresses the display limitations encountered by multiple network devices attempting to display messages on a single display device. It enables multiple electronic devices connected to a network to efficiently share a single display device. The messaging protocol of the present invention enables the prioritizing of incoming messages by the display device, functions over an IP based network, and provides for customizing the displayed message appearance.

In one embodiment of the present invention a method is practiced whereby a network messaging protocol enables multiple electronic devices having network interfaces to share a single display device for the purpose of displaying messages. A network device utilizing the protocol which wishes to display messages on a shared display device, first sends a registration request to the display device. The display device, running the server side of the protocol, responds with an acknowledgment and an ID number for that particular network device. The display device also creates a message queue tied to the just assigned network device ID number which will be used to store incoming messages from the network device. Incoming messages from registered network devices arriving at the display device are stored in the appropriate device message queue. Both the network device itself and the individual messages within a queue are assigned separate priority levels. The display device executes a scheduling algorithm whereby the device with the highest priority gets its messages displayed first. The incoming messages are further sorted by priority within the message queue for the individual device. That is, messages coming from the same device may have different priority levels and those with the highest priority level will be displayed first regardless of when in time they arrived at the display device message queue. The protocol further enables the dequeuing (removal) of a message from a particular device queue, the ability for a device to list all of the messages currently stored in its device queue, and

provides for the unregistering of the device when the device is done accessing the display.

In an alternative embodiment of the present invention, the network environment used by the present invention is located within a motor vehicle. The networked devices sending messages to the display device are electronic devices connected to the motor vehicle network, such as a CD player, stereo, global positioning satellite receiver, etc.. The protocol functions exactly the same for a motor vehicle network as it does for networks which are not located in a motor vehicle. Those skilled in the art will recognize that the electronic devices listed above as part of the motor vehicle network are listed for illustration purposes and are not a definitive list of the electronic devices that may be attached to the motor vehicle network.

Brief Description of the Drawings

Figure 1 is a block diagram of the illustrative embodiment of the present invention being implemented by four network devices and a display device;

Figure 2 is a block diagram of the message header packet utilized in the present invention;

Figure 3A is a flow chart depicting the steps followed by the illustrative embodiment of the present invention during a device registration request message;

Figure 3B is a block diagram that shows the format utilized in the body of the message packet during a network device registration request message and display device response to a registration request message;

Figure 4A is a flow chart depicting the steps followed by the illustrative embodiment of the present invention during a device's queue request message;

Figure 4B is a block diagram that shows the format utilized in the body of the message packet during a network device's queue request message and display device response to a queue request message;

Figure 5A is a flow chart depicting the steps followed by the illustrative embodiment of the present invention during a device's dequeue request message;

Figure 5B is a block diagram that shows the format utilized in the body of the message packet during a network device's dequeue request message and display device response to a dequeue request message;

Figure 6A is a flow chart depicting the steps followed by the illustrative embodiment of the present invention during a device's list message request message;

Figure 6B is a block diagram that shows the format utilized in the body of the message packet during a network device's list message request message and display device response to a list message request message;

Figure 7A is a flow chart depicting the steps followed by the illustrative embodiment of the present invention during a device's status request message;

Figure 7B is a block diagram that shows the format utilized in the body of the message packet during a network device's status request message and display device response to a status request message;

Figure 8A is a flow chart depicting the steps followed by the illustrative embodiment of the present invention during a device's unregister request message; and

Figure 8B is a block diagram that shows the format utilized in the body of the message packet during a network device's unregister request message and display device response to an unregister request message.

Detailed Description of the Invention

The illustrated embodiment of the present invention provides a network messaging protocol enabling messages from multiple network devices to share a single display device. The protocol enables a display device to prioritize amongst incoming messages from different devices and to prioritize amongst incoming multiple messages from a single device. The protocol further enables multiple networked devices communicating over an IP based network to share a display device, and also provides the ability for a network device to specify the display characteristics of its message. A display device executing the messaging protocol of the present invention processes and displays multiple messages from multiple network devices without the need to overwrite important messages or display messages in unreadable sizes, unlike conventional display devices.

Figure 1 depicts an environment suitable for practicing the illustrated embodiment. The environment includes a network 2 to which a display device 4, a first network device 6, a second network device 8, a third network device 10, and a fourth

network device 12 are interfaced. The display device 4 has a separate message queue 14, 16, 18 and 20 for each of the network devices 6, 8, 10 and 12. The network devices 6, 8, 10 and 12 have registered with the display device in accordance with the network messaging protocol, as will be described in more detail below. Thus the display device 4 has a first device message queue 14, a second device message queue 16, a third device message queue 18, and a fourth device message queue 20. The message queues function as holding areas for messages waiting to be displayed. The criteria for displaying messages waiting in the various message queues is more fully set forth below.

The network messaging protocol follows a basic request-response model, where the network device executing the client side of the protocol makes a request by sending a message to the display device, and the display device executing the server side of the protocol responds to the request with its own message back to the network device. Figure 2 depicts a packet header 21 utilized by the protocol. The packet header precedes the body of each message sent in the protocol. The priority messaging protocol header includes a version field 22 containing a software release version number, an operations code field 24 containing the protocol code for the particular protocol function indicated by the message, a length field 26 indicating the total length of the remaining packet, and an application ID field (device ID) 28 which is assigned by the display device.

In the network messaging protocol a client may issue a number of different types of requests, these requests include a Registration request, a Queue Message request, a Dequeue Message request, a List Messages request, a Status request, and an Unregister request. These requests will be described in more detail below. Each of these different types of requests has a different operation code that will appear in the packet header prior to the body of the request messages. For each of the requests, there is a corresponding response from the display device. Each response has a different opcode that will appear in the packet header prior to the response message.

A first type of client side request is a Registration request. When a network device wishes to use a shared display device, the network device first must register with the display device. Registration is accomplished through a request as set forth in the

protocol. The header for the request indicates through the opcode that the packet following the header is part of the registration request. Because the device has not yet registered, the application ID is set to zero. The registration process is depicted in Figure 3A. A network device 30 sends a Registration request 32 to the display device 34. The Registration request 32 includes both the device name and the facility code identifying the location of the network device 30. The display device 34 upon receiving the registration request 32 assigns an application /device ID number to the network device, and sends an acknowledgment 36 back to the network device 30. The network device 30 uses the application/device ID in all further communications with the display device.

The frame format for the Registration request is depicted in Figure 3B. The body of the Registration request 38 includes fields for a facility code 40, and a length field 42, which indicates the length of the name field 44 immediately following the length field. The display device 34 responds to the request with a response message in which the header indicates a response to a Registration request follows. The header's application/device ID field is set to the just assigned number of the network device registering, and the body of the response 46 includes an acknowledgment field (ACK) 48 which indicates the registration was successfully completed. In the event the registration is not successfully completed, the acknowledgement field 48 contains an error code.

Once the network device 30 has successfully registered with the display device, it is then able send messages to the display device for display. Messages are sent to the display device using a Queue Message request. As depicted in Figure 4A, a network device 30 sends a Queue Message request 52 to a display device 34. The Queue Message request 52 includes the application/device ID identifying the registered device, a priority level for the message (i.e.: priority flags), and additional information indicating how the message is to be displayed by the display device along with the message payload. The display device 34 responds with a Queue Message 56 which includes an acknowledgment or error message and, in the event of a successful completion of the operation, the message ID that was assigned to the new message. The

display device uses the message ID to identify particular messages stored in a priority message queue.

The details of the queue message request frame format are depicted in Figure 4B. The body of the Queue Message request 58 includes a priority field 60, which indicates the priority of the message, a type flag field 62, which indicates whether the message is a text message, an image message or both, a feature flag field 64, which indicates whether the display surface should first be cleared, whether the message should scroll either horizontally or vertically, and whether the message should be persistent. The Queue Message request 58 further includes a delay field 66 indicating how long the message should be displayed and a text length field indicating the number of bytes in the text string being sent. A text message field 70, contains the actual message bytes. An optional image length field 72, may be included to indicate the number of bytes in the image message, and an optional image field 74 containing the actual image bytes in the message may be provided. The body of the Queue Message response 78 includes fields for an Acknowledgement 79 and a Message ID 80 that is assigned by the display device to the message accompanying the message request. The actual message itself is placed in a priority message queue dedicated to messages received from the registered network device and indexed via the Message ID 80.

In an alternate embodiment, the extensible markup language (XML) may be used in the present invention. If XML is used for the priority messaging protocol, the exact structure of the message will be defined within an XML string.

The display device runs a scheduling algorithm to determine which messages are displayed. The algorithm first searches to find out which registered network device has been assigned the highest device priority. In the event that the network device with the highest device priority has messages waiting for display in its priority queue, the display devices selects a message from the queue. The message selection from within a queue is also priority based. The display device 34 retrieves the message with the highest priority from the queue and displays it on the screen. The length of time and the manner in which the message is displayed is dictated either by the display characteristics specified

in the message sent by the network device 30, or by the default parameters of the display device 34 if the message does not contain any requested display characteristics.

The illustrative embodiment of the present invention also includes a Dequeue request. The Dequeue request removes a previously sent message from the message queue of the requesting device. The sequence of steps followed by a network device attempting to dequeue a message in the illustrated embodiment of the present invention are depicted in Figure 5A. A network device 30 sends a Dequeue Message request 84 which includes both a device ID identifying the network device, and a message ID identifying the message the network device wishes to remove from its queue. The display device 34, upon receiving the Dequeue Message request 84, attempts to dequeue the message and sends a Dequeue Message response 88 which includes either an acknowledgment or an error message along with a return message ID identifying the message that was removed from the queue in the event the operation was successful.

Figure 5B depicts the body of the Dequeue Message request 90. It includes a message ID field 92 identifying the particular message which the network device wishes to remove from its queue. The body of the response message 94 includes an acknowledgment field 96 and a message ID 98 indicating the message that was removed from the queue. In the event the message was successfully removed, the acknowledgement field contains the number 0 and the message ID contains the message ID of the removed message. Conversely, if an error removing the message was encountered, the acknowledgement field will contain a non-zero number equating to a defined error message and the message ID field will be set to zero indicating no message was removed.

The illustrated embodiment of the present invention also enables a network device to request a list of all the message ID's in the priority message queue for that device. The sequence of events illustrating this List Message request is depicted in Figure 6A. A network device 30 sends a List Message request 102 containing the application/device ID to a display device 34. The display device 34 sends the List Message response 106 back to the network device 30. The List Message response 106

includes an acknowledgment and a return list of all of the message ID's in the network device's priority queue, or else the List Message response contains an error message.

Figure 6B depicts the frame format used in the body of the List Message request and the body of the corresponding List Message response. The actual body of the List Message request is empty as the header contains both the operation code and the device ID which is all the information required for the request. The body of the response to the List Message request 110 includes an acknowledgment field, a length field indicating the length of the rest of the response 114, and message ID fields 116, 120, 122 corresponding for message ID's one to N.

The illustrative embodiment of the present invention provides a network device 30 with the capability to request the status of a particular message in its priority message queue. Figure 7A depicts the sequence of events by which a network device 30 requests the status of a particular message in its priority message queue. A network device 30 sends a status request 126 which includes an application ID and the message ID whose status is requested. The display device 34 upon receiving the request sends a status request response 130 which includes an acknowledgment and a status information.

Figure 7B depicts the message body of the status request 132 which consists solely of the message ID 134 field, as the message header op code indicates the message was a status request. The message body of the status request response 136 includes an acknowledgment field 138, a priority field 140, indicating the messages priority, a type flag field 142 indicating the type of message text image or both, a feature flag field 144 indicating the display features associated with the message, and a delay field 146 indicating the length and time the message is to be displayed. This information provides a snapshot of how the display device recorded the message in the priority queue.

The illustrated embodiment of the present invention also includes an Unregister request to be performed by a network device when it is done accessing the display device. Figure 8A depicts the steps of the Unregister request. A network device 30 sends an Unregister request 150 accompanied by the device ID previously assigned to the network device. The display device 34 sends an Unregister request response 154

containing an acknowledgment and the device ID being unregistered or else an error message back to the network device 30. The actual body of the Unregister request 156, as depicted in Figure 8B, is empty. The body of the Unregister response message 158 consists solely of an acknowledgment field 160.

It will thus be seen that the invention efficiently attains the objects made apparent from the preceding description. Since certain changes may be made without departing from the scope of the present invention, it is intended that all matter contained in the above description or shown in the accompanying drawings be interpreted as illustrative and not in a literal sense. Practitioners of the art will realize that the separate requests and responses illustrated herein may have fields added or deleted from the request or response and additional requests and responses may be added from one protocol version to the next without departing from the scope of the present invention.

We Claim:

1. A method for displaying messages on a display device, said messages originating from a plurality of networked electronic devices interfaced with a network, said method comprising the steps of:

providing a protocol to enable multiple networked devices to send messages to a display device,

enabling said display device to receive said messages; and

enabling said display device to prioritize the display of received messages.

2. The method of claim 1 wherein the network is an Internet Protocol (IP) based network.

3. The method of claim 1 wherein said method further comprises the step of:

registering a selected one of said networked electronic devices with said display device, prior to said display device displaying any messages from said selected networked electronic device.

4. The method of claim 3 wherein a plurality of networked electronic devices register with said display device.

5. The method of claim 3 wherein said registering further comprises:

sending to the display device a text string representing a device name for the selected networked electronic device.

6. The method of claim 3 wherein said method further comprises the step of:

sending to the display device a graphical image representing the selected networked electronic device.

7. The method of claim 4, said method comprising the additional steps of:

creating a separate priority message queue on the display device for each networked electronic device that is registered with the display device;

assigning a priority level to each priority message queue;

receiving a display message at the display device from a given one of the networked electronic devices; and

placing the received display message in the priority message queue for the given networked electronic device.

8. The method of claim 7 wherein said received display message in the message queue for the given networked electronic device contains text.

9. The method of claim 7 wherein said received display message in the message queue for the given networked electronic device contains a graphical image.

10. The method of claim 7 wherein said received display message in the message queue for the given networked electronic device contains both text and a graphical image.

11. The method of claim 7, said method comprising the additional steps of:

providing a priority level for each display message sent from the given networked electronic device to the display device; and

creating a unique message ID identifying each message placed in said priority message queue of said given networked electronic device.

12. The method of claim 11, said method comprising the additional steps of:

selecting a highest priority message queue among the priority message queues, said priority message queue containing at least one message;

selecting from within said highest priority message queue a message with the highest message priority level; and

displaying said selected message on said display device.

13. The method of claim 7, said method comprising the additional step of:

sending a request to said display device from a registered networked electronic device that is registered with the display device to remove a message from the priority message queue of said registered networked electronic device.

14. The method of claim 7, said method comprising the additional step of:

sending a list of Message IDs appearing in a priority message queue from said display device to a particular networked electronic device registered with said display device in response to a request from said particular networked electronic device.

15. The method of claim 7, said method comprising the additional step of:

sending a status message providing a current status of a message in a priority message queue from said display device to a registered networked electronic device registered with said display device in response to a request from said registered networked electronic device.

16. The method of claim 7, said method comprising the additional step of:

including display instructions as part of the display message sent to said display device by the given networked electronic device registered with said display device.

17. The method of claim 7, said method comprising the additional step of:

unregistering said given networked electronic device registered with said display device.

18. The method of claim 1 wherein said messages are written using the using the extensible markup language (XML).

19. A method for displaying messages on a display device, said messages originating from a plurality of networked electronic devices, said networked electronic devices interfaced with a network located in a motor vehicle, said method comprising the steps of:

providing a protocol to enable multiple networked devices to send messages to a display device;

enabling said display device to receive said messages; and

enabling said display device to prioritize the display of said received messages.

20. The method of claim 19 wherein said method further comprises the step of:

registering a selected one of said networked electronic devices with said display device, prior to said display device displaying any messages from said selected networked electronic device, and

sending a text string representing a device name to the display device from the selected networked electronic device as part of said registration.

21. The method of claim 20 wherein said method further comprises the step of:

sending to the display device a graphical image representing the selected networked electronic device.

22. The method of claim 20 wherein a plurality of networked electronic devices register with said display device.

23. The method of claim 20, said method comprising the additional steps of:

creating a separate priority message queue on the display device for each networked electronic device that is registered with the display device;

assigning a priority level to each priority message queue;

receiving a display message at the display device from a given one of the networked electronic devices; and

placing the received display message in the priority message queue for the given networked electronic device.

24. The method of claim 23 wherein said received display message in the message queue for the given networked electronic device contains text.

25. The method of claim 23 wherein said received display message in the message queue for the given networked electronic device contains a graphical image.

26. The method of claim 23 wherein said received display message in the message queue for the given networked electronic device contains both text and a graphical image.

27. The method of claim 23, said method comprising the additional steps of:

providing a priority level for each display message sent from the given networked electronic device to the display device; and

creating a unique message ID identifying each message placed in said priority message queue of said given networked electronic device.

28. The method of claim 27, said method comprising the additional steps of:

selecting a highest priority message queue among the priority message queues, said priority message queue containing at least one message;

selecting from within said highest priority message queue a message with the highest message priority level; and

displaying said selected message on said display device.

29. The method of claim 23, said method comprising the additional step of:

sending a request to said display device from a registered networked electronic device that is registered with the display device to remove a message from the priority message queue of said registered networked electronic device.

30. The method of claim 23, said method comprising the additional step of:

sending a list of Message Ids appearing in a priority message queue from said display device to a particular networked electronic device registered with said display device in response to a request from said particular networked electronic device.

31. The method of claim 23, said method comprising the additional step of:

sending a status message providing a current status of a message in a priority message queue from said display device to a registered networked electronic device registered with said display device in response to a request from said registered networked electronic device.

32. The method of claim 23, said method comprising the additional step of:

including display instructions as part of the display message sent to said display device by the given networked electronic device registered with said display device.

33. The method of claim 23, said method comprising the additional step of:

unregistering said given networked electronic device registered with said display device.

34. The method of claim 19 wherein said messages are written using the using the extensible markup language (XML).

35. A medium for use with a display device with a network interface, said medium holding computer – executable instructions for a method, said method comprising the steps of:

providing a protocol to enable multiple networked devices to send messages to a display device, and

enabling said display device to receive said messages; and

enabling said display device to prioritize the display of received messages.

36. The medium of claim 35 wherein said network is an Internet Protocol (IP) based network.

ABSTRACT

A network messaging protocol enabling messages from multiple network devices to share a single display device is disclosed. The protocol enables a display device to prioritize among incoming messages from different network devices and to prioritize among incoming multiple messages from a single device. The protocol further enables multiple networked devices communicating over an IP based network to share a display device, and also provides the ability for a network device to specify the display characteristics of its message. A display device executing the messaging protocol processes and displays multiple messages from multiple network devices without the need to overwrite important messages or display messages in unreadable sizes.

Figure 1

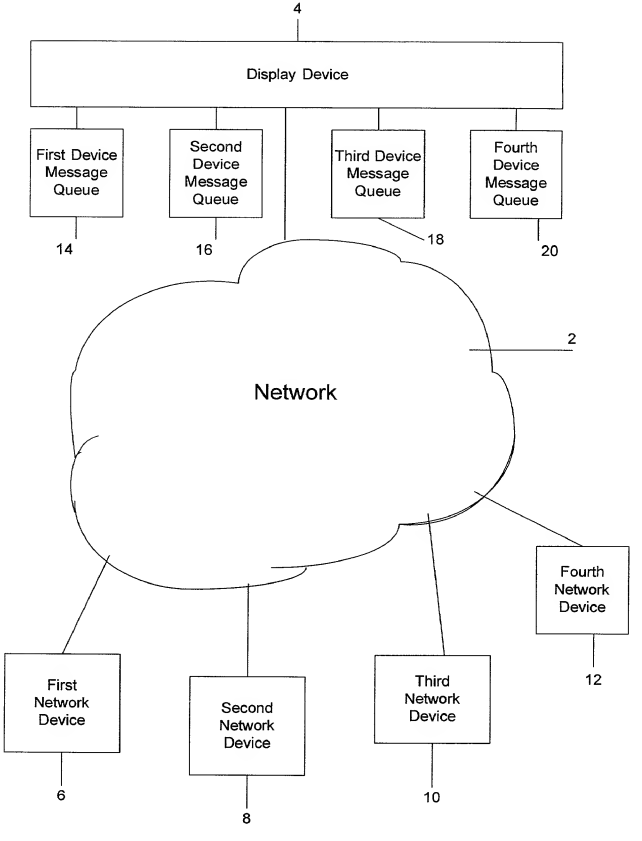

4
Display Device
First Device Message Queue
Second Device Message Queue
Third Device Message Queue
Fourth Device Message Queue
14
16
18
20
2
Network
First Network Device
Second Network Device
Third Network Device
Fourth Network Device
6
8
10
12

Figure 2

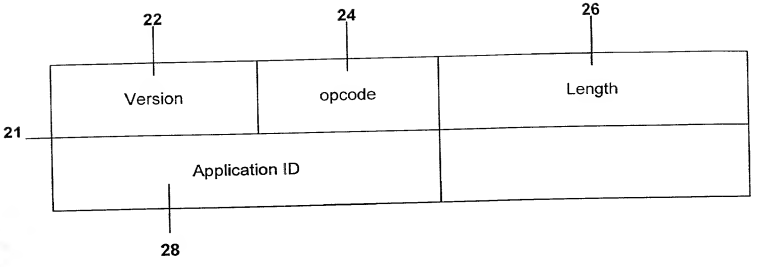


Figure 3A

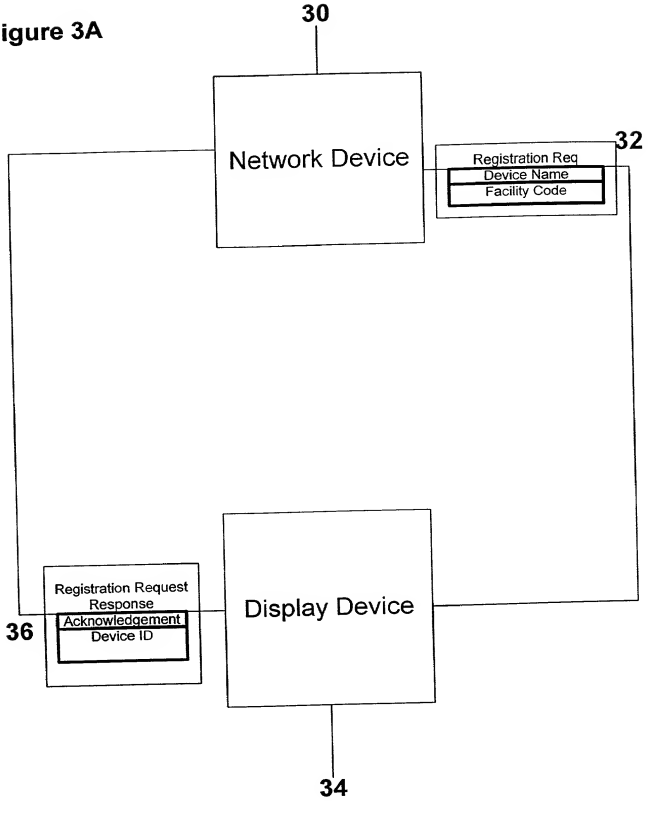

30
Network Device
32
Registration Req
Device Name
Facility Code
Registration Request
Response
Acknowledgement
Device ID
36
Display Device
34

Figure 3B

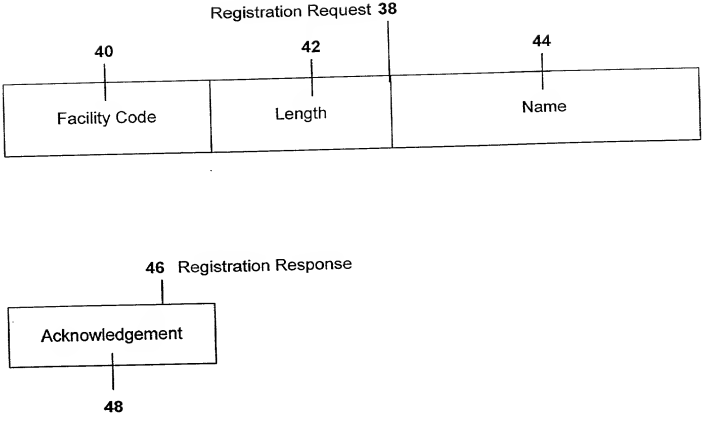

Registration Request 38
40
42
44
Facility Code
Length
Name
46 Registration Response
Acknowledgement
48

Figure 4A

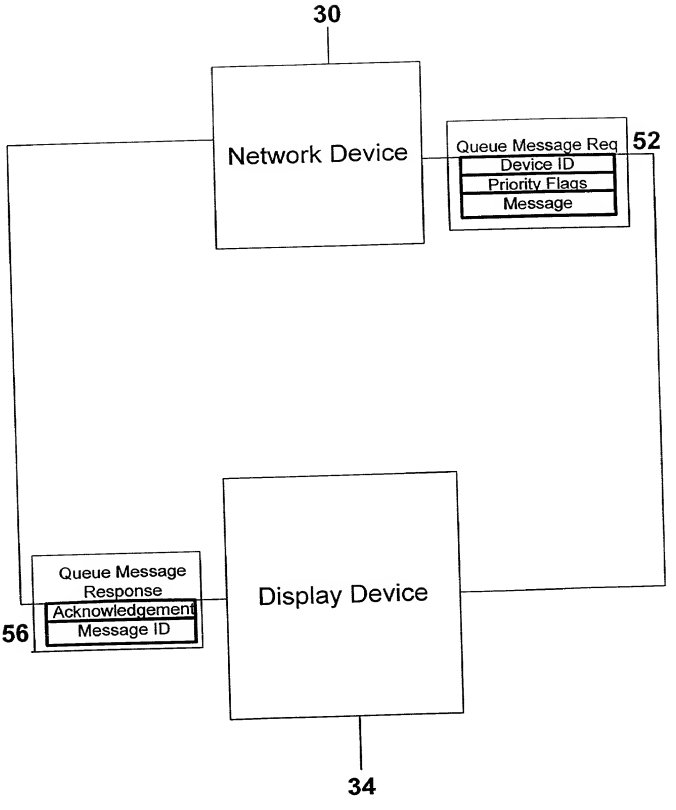

30
Network Device
Queue Message Req
Device ID
Priority Flags
Message
52
Queue Message
Response
Acknowledgement
Message ID
56
Display Device
34

Figure 4B

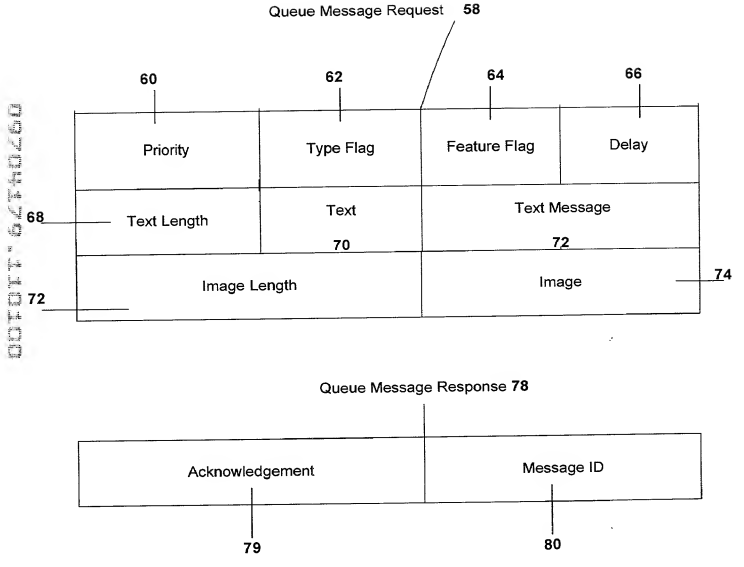

Queue Message Request 58
60
62
64
66
Priority
Type Flag
Feature Flag
Delay
68
Text Length
Text
70
Text Message
72
Image Length
Image
74
72
Queue Message Response 78
Acknowledgement
Message ID
79
80

Figure 5A

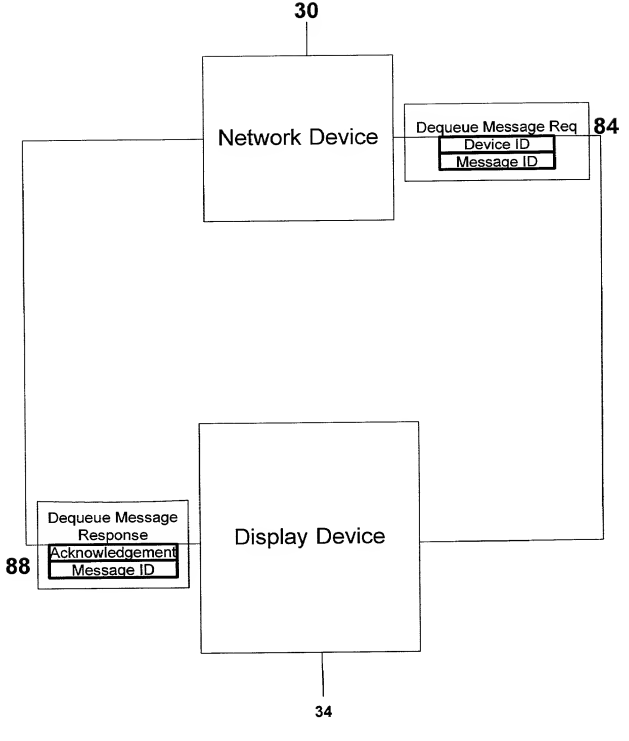
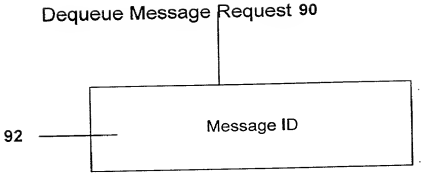

30
Network Device
Dequeue Message Req
Device ID
Message ID
84
Dequeue Message
Response
Acknowledgement
Message ID
88
Display Device
34

Figure 5B


Dequeue Message Request 90
92
Message ID

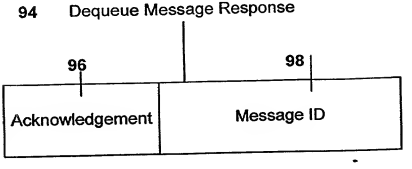

94
Dequeue Message Response
96
98
Acknowledgement
Message ID

Figure 6A

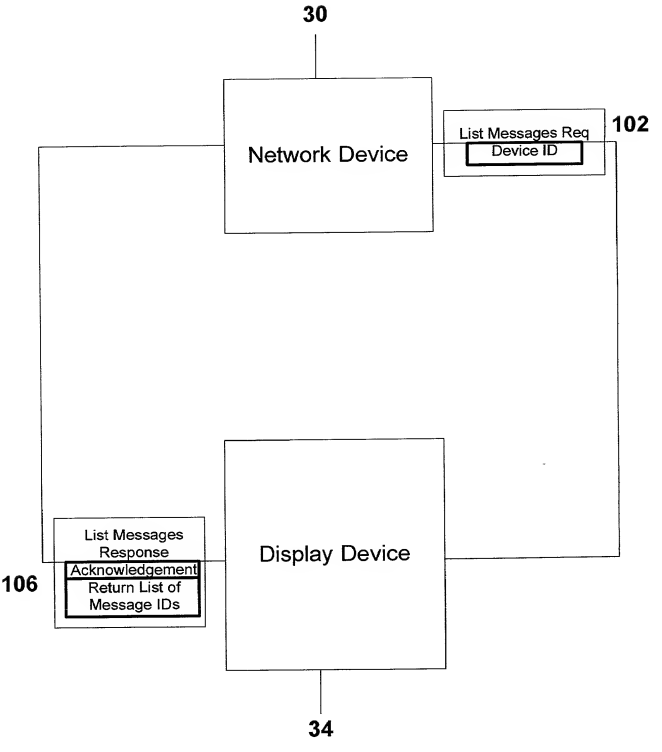

30
Network Device
List Messages Req
Device ID
102
List Messages Response
Acknowledgement
Return List of Message IDs
106
Display Device
34

Figure 6B

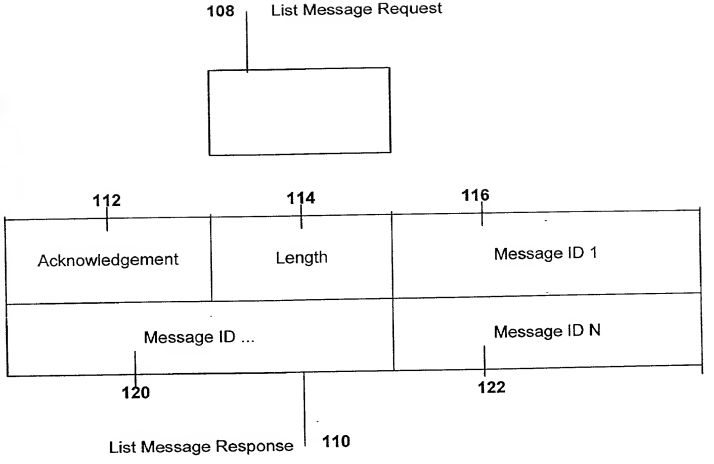

108
List Message Request
112
114
116
Acknowledgement
Length
Message ID 1
Message ID ...
Message ID N
120
122
List Message Response
110

Figure 7A

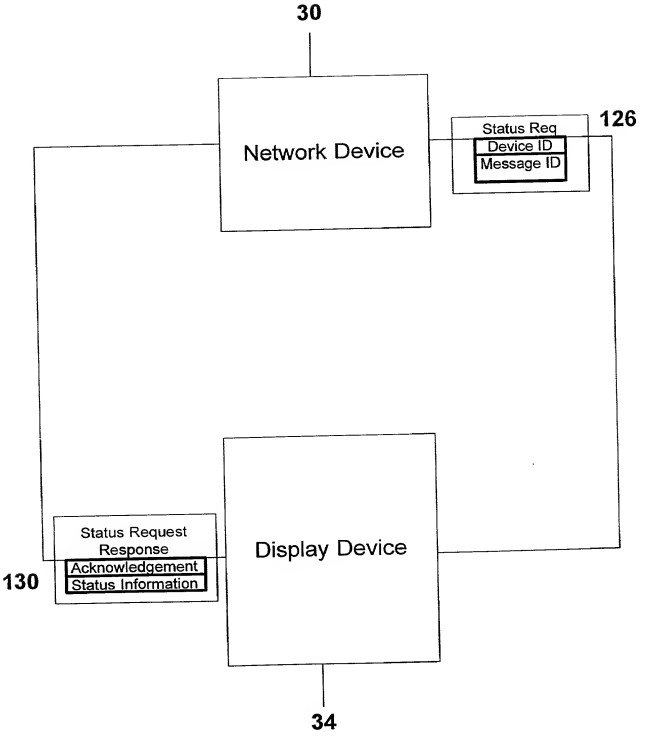

30
Network Device
Status Req
Device ID
Message ID
126
Status Request
Response
Acknowledgement
Status Information
130
Display Device
34

Figure 7B

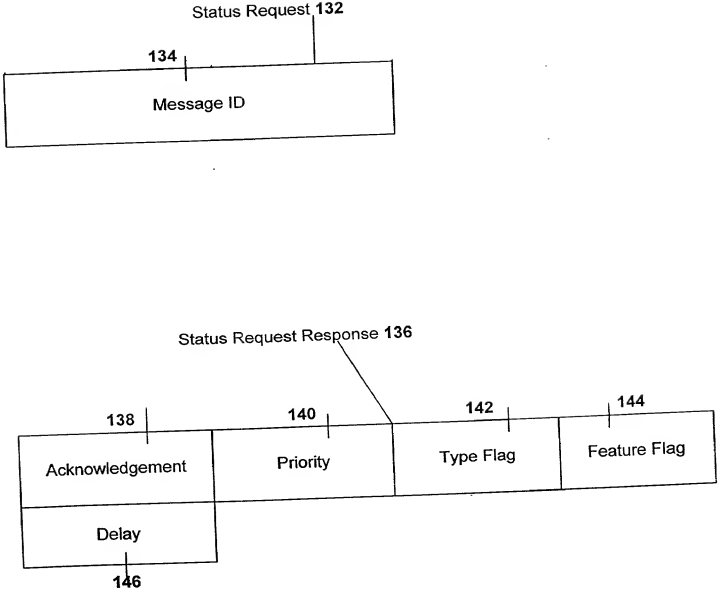

Status Request 132
134
Message ID
Status Request Response 136
138
140
142
144
Acknowledgement
Priority
Type Flag
Feature Flag
Delay
146

Figure 8A

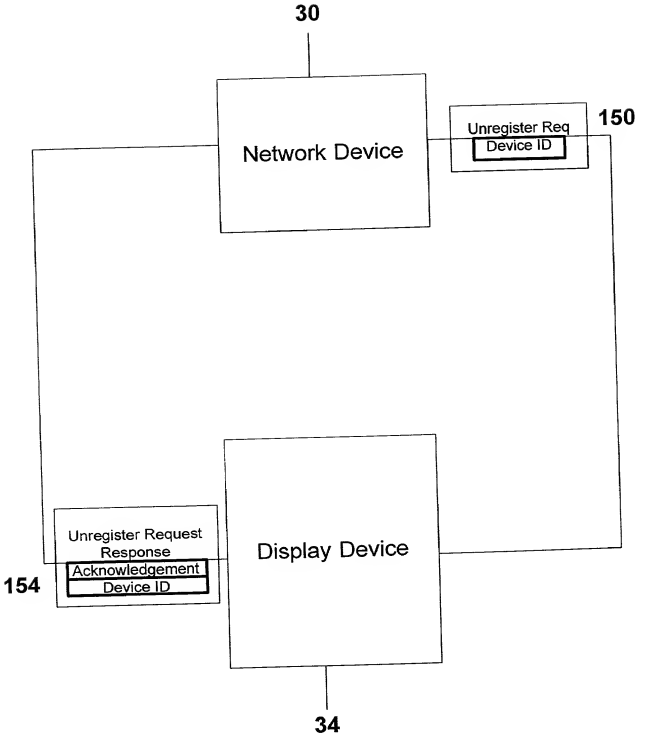
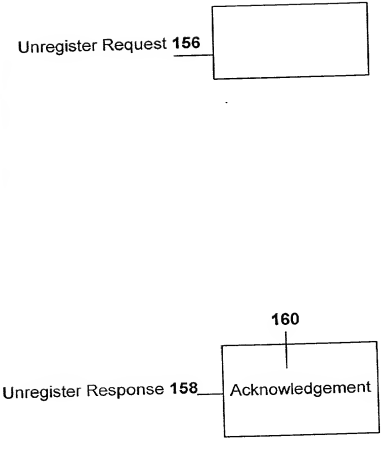

30
Network Device
Unregister Req
Device ID
150
Unregister Request
Response
Acknowledgement
Device ID
154
Display Device
34

Figure 8B


Unregister Request 156
160
Unregister Response 158
Acknowledgement

Customer Number: 000959
Attorney's
Docket
Number SMQ-038
(P5129/RSH)

Declaration, Petition and Power of Attorney for Patent Application

As a below named inventor, I hereby declare that:

My residence, post office address and citizenship are as stated below next to my name,

I believe I am the original, first and sole inventor (if only one name is listed below) or an original, first and joint inventor (if plural names are listed below) of the subject matter which is claimed and for which a patent is sought on the invention entitled

SYSTEM AND METHOD FOR A PRIORITY MESSAGING PROTOCOL FOR A SHARED DISPLAY DEVICE

the specification of which

(check one)

X is attached hereto.

_ was filed on _____ as

Application Serial No. _____

and was amended on _____.
(if applicable)

I do not know and do not believe that the subject matter of this application was known or used by others in the United States or patented or described in a printed publication in any country before my invention thereof, or patented or described in a printed publication in any country or in public use or on sale in the United States more than one year prior to the date of this application, or first patented or caused to be patented or made the subject of an inventor's certificate by me or my legal representatives or assigns in a country foreign to the United States prior to the date of this application on an application filed more than twelve months (six months if this application is for a design) before the filing of this application; and I acknowledge my duty to disclose information of which I am aware which is material to the examination of this application, that no application for patent or inventor's certificate on the subject matter of this application has been filed by me or my representatives or assigns in any country foreign to the United States, except those identified below, and that I have reviewed and understand the contents of the specification, including the claims as amended by any amendment referred to herein.

I acknowledge the duty to disclose to the Office all information known to me to be material to patentability as defined in Title 37, Code of Federal Regulations, §1.56.

CLAIM OF BENEFIT OF EARLIER FOREIGN APPLICATION(S)

I hereby claim priority benefits under Title 35, United States Code, §119 of any foreign application(s) for patent or inventor's certificate listed below, and have also identified below any foreign application(s) for patent or inventor's certificate filed by me on the same subject matter having a filing date before that of the application(s) from which priority is claimed.

Check one:

X no such applications have been filed.

_ such applications have been filed as follows

EARLIEST FOREIGN APPLICATION(S), IF ANY, FILED WITHIN 12 MONTHS (6 MONTHS FOR DESIGN) PRIOR TO THIS U.S. APPLICATION

Country	Application Number	Date of Filing (month,day,year)	Priority Claimed Under 35 USC 119
			_ Yes No _
			_ Yes No _
			_ Yes No _
			_ Yes No _
			_ Yes No _

ALL FOREIGN APPLICATION(S), IF ANY FILED MORE THAN 12 MONTHS (6 MONTHS FOR DESIGN) PRIOR TO THIS U.S. APPLICATION

CLAIM FOR BENEFIT OF U.S. PROVISIONAL APPLICATION(S)

I hereby claim the benefit under 35 U.S.C. §119(e) of any United States provisional application(s) listed below.

_____ _____
(Application Serial No.) (Filing Date)

_____ _____
(Application Serial No.) (Filing Date)

CLAIM FOR BENEFIT OF EARLIER U.S./PCT APPLICATION(S)

I hereby claim the benefit under Title 35, United States Code, §120 of any earlier United States application(s) or PCT international application(s) designating the United States listed below and, insofar as the subject matter of each of the claims of this application is not disclosed in the earlier application(s) in the manner provided by the first paragraph of Title 35, United States Code, §112, I acknowledge the duty to disclose to the Office all information known to me to be material to patentability as defined in Title 37, Code of Federal Regulations, §1.56 which became available between the filing date(s) of the earlier application(s) and the national or PCT international filing date of this application. As to subject matter of this application which is common to my earlier application(s), if any, described below, I do not know and do not believe that the same was known or used by others in the United States or patented or described in a printed publication in any country before my invention thereof, or patented or described in a printed publication in any country or in public use or on sale in the United States more than one year prior to the date(s) of said earlier application(s), or first patented or caused to be patented or made the subject of an inventor's certificate by me or my legal representatives or assigns in a country foreign to the United States prior to the date(s) of said earlier application(s) on an application filed more than twelve months (six months if this application is for a design) before the filing of said earlier application(s); and I acknowledge that no application for patent or inventor's certificate on said subject matter has been filed by me or my representatives or assigns in any country foreign to the United States except those identified herein.

(Application Serial No.)	(Filing Date)	(Status) (patented,pending,aband.)
(Application Serial No.)	(Filing Date)	(Status) (patented,pending,aband.)

POWER OF ATTORNEY: As a named inventor, I hereby appoint the following attorneys and/or agents to prosecute this application and transact all business in the Patent and Trademark Office connected therewith.

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Kevin J. Canning, Esq., (617) 227-7400

Wherefore I petition that letters patent be granted to me for the invention or discovery described and claimed in the attached specification and claims, and hereby subscribe my name to said specification and claims and to the foregoing declaration, power of attorney, and this petition.

I hereby declare that all statements made herein of my own knowledge are true and that all statements made on information and belief are believed to be true; and further that these statements were made with the knowledge that willful false statements and the like so made are punishable by fine or imprisonment, or both, under Section 1001 of Title 18 of the United States Code and that such willful false statements may jeopardize the validity of the application or any patent issued thereon.

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Inventor's signature	Date
Residence	
Citizenship	
Post Office Address (if different)	